



PLAYBOOK

sportselect.wclc.com

JULY 2016

IMPORTANT! See inside for current rules for Hockey and Soccer results

18+

IMPORTANT! See page 6 for changes to the PRO-LINE Tie Rule.

SPORT SELECT is the sports wagering game that lets you cash in on your sports knowledge. Whether you play on your own or with friends, SPORT SELECT adds more excitement to following professional and college sports.



1. Grab a game list available at sportselect.wclc.com, lottery retailers and most daily newspapers.
2. Fill out the selection slip that corresponds to the game you want to play. This book contains instructions on filling out the slip for each game.
3. Give the completed slip with your wager to the retailer and you'll receive your ticket.
4. Check your ticket to make sure it's what you selected.
5. Cheer on your teams.

Although reasonable effort is made to ensure the accuracy of information in this publication, mistakes can occur. All official Game Conditions and Prize Structure Statements, winning results and the Rules and Regulations Respecting Lotteries and Gaming of Western Canada Lottery Corporation (WCLC), which are available from WCLC, on wclc.com, or through its authorized Retailers, supersede any information within.

SPORT SELECT

SPORT SELECT GAMES AT A GLANCE...

	GAME	HOW TO PLAY	SPORTS AVAILABLE	NOTES
Page 4	POOLS	For just \$5, you can compete against other sports fans! Predict the outcome of every game on the POOLS Card; get the most correct to win or share the prize pool for that Card.	Hockey, Football, Baseball, Basketball	"Box" up to four games on a Card by choosing both the Home and Visitor teams as the winner!
Page 6	PRO LINE	How well do you know sports? Predict the team that will win the game: the Home team, Visitor team, or depending on the sport, if the game will end in a PRO•LINE "Tie".	Hockey, Football, Baseball, Basketball, Soccer	Use a DOUBLE PLAY Selection Slip to choose both PRO•LINE and OVER/UNDER outcomes on the same ticket – and even the same game! Use a COMBO PLAY Selection Slip to wager on a series of combinations of the same games.
Page 8	OVER UNDER	It's not who wins or loses – it's the total number of points that counts! Predict whether the total score of a game will be "Over" or "Under" the "line".	Hockey, Football, Baseball, Basketball, Soccer	Use a DOUBLE PLAY Selection Slip to choose both PRO•LINE and OVER/UNDER outcomes on the same ticket – and even the same game! Use a COMBO PLAY Selection Slip to wager on a series of combinations of the same games.

Page 10	DOUBLE PLAY	The math is simple: DOUBLE PLAY = PRO•LINE + OVER/UNDER on the same ticket!	Hockey, Football, Baseball, Basketball, Soccer	Select PRO•LINE and/or OVER/UNDER outcomes: "Visitor Win" (V), "Tie" (T), "Home Win" (H), "Over" (O) or "Under" (U).
Page 12	POINT SPREAD	You could win, even if your team loses! Predict whether the Favourite will cover the "spread", or if the Underdog will prevent them from doing so.	Hockey, Football, Baseball, Basketball	Use a COMBO PLAY Selection Slip to wager on a series of combinations of the same games.
Page 14	PROPS	It's like a game within the game! Two players go head-to-head in a specific challenge; which one will come out on top?	Hockey, Football, Baseball, Basketball, Soccer, Golf	Propositions Include: <ul style="list-style-type: none"> • Basketball Points • Baseball Hitters • Hockey Points • Soccer Goals • Receiving Yards • Quarterback Yards • Running Back Yards • Golf
Page 20	COMBO PLAY	Hedge your bets! COMBO PLAY lets you wager on a series of combinations of the same games on PRO•LINE, POINT SPREAD or OVER/UNDER.	Hockey, Football, Baseball, Basketball, Soccer	You can win a prize even if not all of your predictions are correct.

POOLS

TEST YOUR SPORTS KNOWLEDGE!

ABOUT THE GAME

POOLS lets you test your sports knowledge and compete against other sports fans in the west!

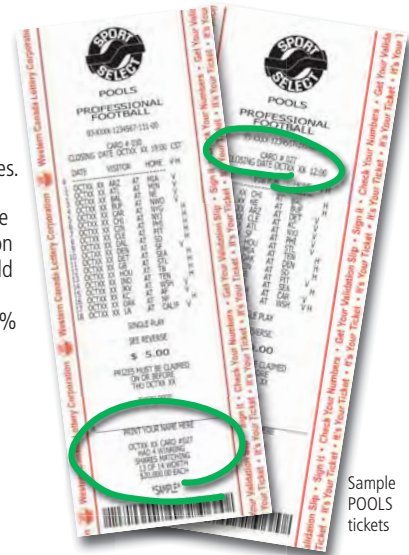
- Pools may be offered on Football, Hockey, Basketball or Baseball. All games on a POOLS card will be from the same sport, and there are no point spreads – a win is a win.
- You can “Box” as many as four games on a card – meaning you can choose both teams as the winner!

HOW YOU WIN

The player(s) with the most correct games win or share the prize pool for that card. There are no subsidiary prizes.

The total prize pool available for a POOLS card depends on the number of selections sold for that card. The total prize pool for a POOLS card is 60% of sales for that card.

POOLS wins are posted at sportselect.wclm.com



Sample POOLS tickets

POOLS

HOW TO PLAY... POOLS

1 Mark the CARD NUMBER you are playing

2 Mark Single Play OR Choose Box Play

3 Choose V or H for ALL games listed (or both to box a game)
V – Visitor Win
H – Home Win

NOTE: In the event of a tie the result will be a "Push". This means that both the H and V outcomes will be considered correct.

Check out the POOLS cards for that day.

- 1 Mark the card number.
- 2 Pick your Play Type.
Single Play - \$5
Box 1 - \$10
Box 2 - \$20
Box 3 - \$40
Box 4 - \$80
- 3 Mark a prediction for every game on the card.



Sample POOLS card

HOW DO TIES WORK ON POOLS? Final outcomes for POOLS include all extra play (i.e. overtime, shootouts, extra innings, etc). If a tie occurs in a game, both outcomes are considered correct.

POOLS

PRO LINE

The Classic SPORT SELECT Game!

ABOUT THE GAME

PRO•LINE is a classic sports wagering game where you choose who you think will win, and by how much.

- **Select one of three outcomes:** a "Visitor Win" (V), a "Tie" (T), or a "Home Win" (H). Ties vary by sport. See the rules to the right.
- **Odds are assigned to each outcome.** Lower odds are assigned to the Favourite – the team more likely to win. Higher odds are assigned to the Underdog and "Tie" outcomes.

HOW YOU WIN

If you predict all your games correctly, you win! The payout is your wager multiplied by the PRO•LINE odds for each selected outcome.

EXAMPLE If you wagered \$2 on three games, and the odds were 2.15, 2.35 and 3.60, you would win: $\$2 \times 2.15 \times 2.35 \times 3.60 = \36.38

IMPORTANT CHANGES TO HOCKEY AND SOCCER! WHAT IS THE PRO•LINE TIE RULE?

You can select a maximum of four ties per wager. For all sports, except Hockey and Soccer, final PRO•LINE results include all extra play.

Hockey A tie is when both teams have the same score at the end of regulation play (excludes overtime and shootouts).

Soccer A tie is when both teams have the same score at the end of regulation play, including injury time (excludes overtime and shootouts).

Football A game decided by 3 points or less is a tie.

Basketball A game decided by 5 points or less is a tie.

Baseball There are no ties.

HOW TO PLAY... PRO•LINE



When choosing the game numbers you want to wager on, you may need to mark more than one box on the selection slip.

For example, to select Game 1, mark box 1; to select Game 61, mark box 60 and box 1 on the same board.

Check out the PRO•LINE game list for odds.

- 1 Choose the number of games you want to play – 3 to 6.
- 2 Mark the game numbers and then your predictions.
- 3 Mark the wager amount.



Sample PRO•LINE game list

OVER UNDER

FUN IS ON
THE LINE!

ABOUT THE GAME

Predict if the **total score** of the game will be over or under the "line". The "line" always ends in a half-point (.5) to make a clear division between "Over" and "Under".

- **Select one of two outcomes:** "Over" (O) or "Under" (U).
- **You may also wager on PRO•LINE, together with OVER/UNDER,** by completing a DOUBLE PLAY selection slip (see page 10 for details).
- **Odds are assigned to the Over and Under outcomes for each game.** Lower odds are assigned to the more likely outcome.

HOW TO WIN

If you predict all your games correctly, you win! The payout is your wager multiplied by the OVER/UNDER odds for each selected game.

EXAMPLE If you wagered \$5 on four games, and the odds were 1.70, 1.90, 1.80 and 1.70, you would win:

$$\mathbf{\$5 \times 1.70 \times 1.90 \times 1.80 \times 1.70 = \$49.42}$$

IMPORTANT: For OVER/UNDER, final Hockey results are at the end of regulation play; final Soccer results are at the end of regulation play including injury time. Both sports **do not** include overtime or shootouts.



Sample
OVER/UNDER ticket

OVER/UNDER

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HOW TO PLAY... OVER/UNDER

Check out the OVER/UNDER game list for odds.

- 1 Choose the number of games you want to play – 2 to 10.
- 2 Mark the game numbers and then your predictions.
- 3 Mark the wager amount.

Sample
online
game list

Remember to **only use a pencil** when filling out a selection slip.

Check your ticket carefully before leaving the retail location to ensure the picks on your ticket are correct.

OVER/UNDER

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DOUBLE PLAY

DOUBLE THE EXCITEMENT!

ABOUT THE GAME

- The math is simple: DOUBLE PLAY = PRO•LINE + OVER/UNDER on the same ticket!
- You can select one PRO•LINE and one OVER/UNDER outcome for the same game.
- Select PRO•LINE and /or OVER UNDER outcomes: "Visitor Win" (V), a "Tie" (T), "Home Win" (H), "Over" (O) or "Under" (U). See the PRO•LINE Tie Rule on page 6.
- Odds are assigned to each outcome.

HOW TO WIN WITH DOUBLE PLAY

If you predict all your games correctly, you win! The payout is your wager times the PRO•LINE and/or OVER/UNDER odds for each game you selected.

EXAMPLE If you wagered \$3 on three outcomes, and the odds were 1.75, 3.70 and 1.70, you would win:

$$\$3 \times 1.75 \times 3.70 \times 1.70 = \$33.02$$

Sample
DOUBLE PLAY
ticket



IMPORTANT: For OVER/UNDER and PRO•LINE, final Hockey results are at the end of regulation play; final Soccer results are at the end of regulation play including injury time. Both sports **do not** include overtime or shootouts.

DOUBLE PLAY

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HOW TO PLAY... DOUBLE PLAY

STEP 1 # OF PICKS

STEP 2 MARK GAMES: Select the game numbers you wish to wager on: eg: to select Game 5, mark Box 5 — to select Game 25, mark Box 20 and Box 5 on the same board.

STEP 3 PREDICT: THE PRO•LINE OUTCOME For each game you may predict
V = Visitor Win
T = Tie
H = Home Win
AND/OR THE OVER/UNDER TOTAL SCORE
O = Over
U = Under

STEP 4 WAGER: Mark one box only.

Predicting both PRO•LINE and OVER/UNDER on one game represents two picks.

Predicting **both** the PRO•LINE outcome and the OVER/UNDER total score for the same game **represents two picks** (marked on the same line).

Check out the OVER/UNDER and PRO•LINE game lists for odds.

- 1 Mark the number of "Picks" you will make.
- 2 Mark the game numbers and then your predictions.

EXAMPLE To predict both a "Tie" and "Over" on Game 62, mark under the (T) and under the (O) beside Game 62 on your selection slip (see example).

You may select a maximum of four ties.

NOTE: The PRO•LINE Tie Rule applies to any PRO•LINE outcomes selected (see page 6).

- 3 Mark the wager amount.

DOUBLE PLAY

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POINT SPREAD

FAVOURITE OR UNDERDOG?

ABOUT THE GAME

POINT SPREAD is a simple, two-outcome game that makes use of a traditional "spread".

- Predict whether the Favourite will win by more points than the published "spread", or whether the Underdog will prevent them from doing so. For example, if the spread is -2.5, the Underdog beats the spread if they win, tie or lose by only one point or by two points.
- All selections must be from the same sport.

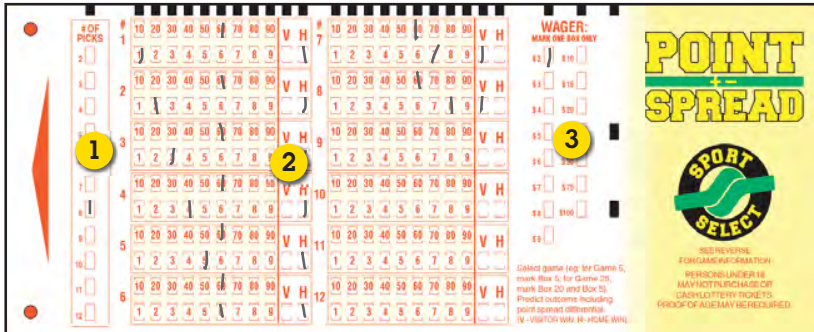
HOW TO WIN

The potential payout increases with the number of games you predict: as you predict more games correctly, you win more (see chart).

ALL CORRECT	HOCKEY & BASEBALL PAY	FOOTBALL & BASKETBALL PAY
1*	1.25 X Wager	1.25 X Wager
2	2 X Wager	2.5 X Wager
3	4 X Wager	5 X Wager
4	8 X Wager	9 X Wager
5	15 X Wager	16 X Wager
6	30 X Wager	30 X Wager
7	50 X Wager	50 X Wager
8	90 X Wager	90 X Wager
9	150 X Wager	150 X Wager
10	200 X Wager	200 X Wager
11	400 X Wager	400 X Wager
12	500 X Wager	500 X Wager
9/10	10 X Wager	10 X Wager
10/11	15 X Wager	15 X Wager
10/12	5 X Wager	5 X Wager
11/12	20 X Wager	20 X Wager

* Only applies if all but one of the games you predicted were cancelled, considered not completed or deemed deleted because the game commenced or was completed prior to your wager being made, leaving one game which you predicted correctly. A refund is paid if all games predicted are cancelled, considered not complete or deemed deleted.

HOW TO PLAY... POINT SPREAD



Check out the POINT SPREAD game list.

- 1 Choose the number of games you want to play – 2 to 12. All Selections must be from the same sport.
- 2 Mark the game numbers and then your predictions.
- 3 Mark the wager amount.



Sample POINT SPREAD ticket

For all sports except Hockey, final POINT SPREAD results include all extra play. For Hockey, final POINT SPREAD results end at regulation play.

PROPS

A GAME WITHIN THE GAME!

ABOUT THE GAME

Choose which of two players on the PROPS event list, going head to head, will win, or whether it will be a Tie.

- Props, short for "Propositions" may be offered on Football, Hockey, Basketball, Baseball, Soccer or tournament Golf.
- Select one of three outcomes: a "Visitor Win" (V), a "Tie" (T), or a "Home Win" (H). Ties vary by sport. **You may select a maximum of four ties.** See the rules below.
- Odds are assigned to each outcome and available on the PROPS list.

Sample PROPS event list

HOW TO WIN

- If you predict all your picks correctly, you win!
- The payout is your wager times the PROPS odds for each outcome you selected.

EXAMPLE If you wagered \$2 on three match-ups, and the odds were 2.15, 2.35 and 3.60, you would win: $\$2 \times 2.15 \times 2.35 \times 3.60 = \36.38



PROPS

HOW TO PLAY... PROPS

1 Predict the outcome:
V - VISITOR WIN
T - TIE
H - HOME WIN

2 Select the event numbers you wish to wager on:
eg: to select Event 5, mark Box 5 — to select Event 25, mark Box 20 and Box 5 on the same board.

3 WAGER: MARK ONE BOX ONLY

SEE REVERSE FOR GAME INFORMATION
PERSONS UNDER 18
MAJOR PURCHASERS
DAILY LOTTERY TICKETS
TRUCK OR GOLF
MAY BE REQUIRED

Check out the PROPS list for odds.

- 1 Choose the number of games you want to play – 3 to 6.
- 2 Mark the game numbers and then your predictions. **You may select a maximum of four ties.**
- 3 Mark the wager amount.

Sample PROPS event list



PROPS

IMPORTANT: All match-ups offered on PROPS are based on single-day contests, with the exception of golf, which is based on multi-day tournament play. A golf tournament is a series of 18-hole rounds played over several days.

Prop (Designator)	Performance of Players to be Compared	Calculation of Player's Performance
Baseball Hitters (BBH)	Total Bases	Single = 1 base Triple = 3 bases Double = 2 bases Home Run = 4 bases Does not include bases acquired due to walks, balks, player being hit by a pitch, errors, stolen bases or any other means
Basketball Points (BKP)	Total Points	Each point scored during the game
Hockey Points (HKP)	Total Points	Goal = 1 point Assist = 1 point Does not include shootout goals
Running Back Yards (FRB)	Net Rushing Yards	Net* number of rushing yards achieved. Does not include kick or punt return or convert yards.
Quarterback Yards (FQB)	Net Passing Yards	Net* number of passing yards achieved. Does not include convert yards.
Receiving Yards (FRC)	Net Receiving Yards	Net* number of receiving yards achieved. Does not include convert yards.
Soccer Goals (SCG)	Total Goals	Number of goals scored. Does not include shootout goals or assists.
Golf (GLF)	Information on PROPS Golf can be found on sportselect.wclc.com .	

***In Football, players can lose as well as gain yards. Final results for Running Back Yards, Quarterback Yards and Receiving Yards include the net total of yards gained and lost. If a player's net yards at the end of the game is a negative number, that player's score will be recorded as zero (0) on the PROPS event results list. If both players' scores are recorded as zero (0), an odds value of 1.00 will be assigned to each outcome for that event.**

SPECIAL RULES FOR PROPS

Because PROPS is based on match-ups between individual players, special rules apply for how much a player must participate in the game or tournament for the outcomes to be valid.

Baseball Hitters	Each player involved in the prop must complete at least one plate appearance during play in the game. If not, an odds value of 1.00 will be assigned to each outcome of that prop. A plate appearance is considered complete when a batter is declared out or safe at base.
Basketball Total Points Hockey Total Points Soccer Goals	Each player involved in the prop must play at least one second, during regular or extra play. If not, an odds value of 1.00 will be assigned to each outcome of that prop.
Running Back Yards Quarterback Yards Receiving Yards	Each player involved in the prop must take part in at least one play, during regular or extra play. If not, an odds value of 1.00 will be assigned to each outcome of that prop.
Golf	For details and rules regarding Golf disqualifications and withdrawals, see sportselect.wclc.com .



Sample PROPS Event Results

HOW ARE PROPS RESULTS DETERMINED?

Prop	Outcome Determined By
Basketball Points	A tie is when the total points for the two players in the prop are the same. For a win, the designated player must have at least one more point than the other player.
Running Back Yards (Football)	A tie is when the net rushing yards for the two players in the prop are the same. For a win, the designated player must have at least one more net rushing yard than the other player.
Quarterback Yards (Football)	A tie is when the net passing yards for the two players in the prop are the same. For a win, the designated player must have at least one more net passing yard than the other player.
Receiving Yards (Football)	A tie is when the net receiving yards for the two players in the prop are the same. For a win, the designated player must have at least one more net receiving yard than the other player.
Baseball Hitters	A tie is when the total bases for the two players in the prop are the same. For a win, the designated player must have at least one more base than the other player.

Sample
PROPS
ticket



PROPS

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Hockey Points	A tie is when the total points for the two players are the same. For a win, the designated player must have at least one more point than the other player.
Soccer Goals	A tie is when the total goals for the two players are the same. For a win, the designated player must have at least one more goal than the other player.
Golf	If the two golfers complete the same number of holes, a tie is when the total scores of the golfers in a match-up are within two strokes or less. For a win, the designated player must have three strokes or more than the other player. More information on PROPS Golf is available on sportselect.wclc.com .



PROPS

PROPS

For Hockey and Soccer, final PROPS results include overtime but do not include shootouts. Golf is based on tournament play. For all other sports, final PROPS results include all extra play.

Results are final when declared by WCLC and are not affected by any subsequent amendments, disqualifications or other events. Note: The final results as determined by WCLC may differ from the statistics of the official governing body or league for the sport in question.

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COMBO PLAY

THE WAY TO 'HEDGE' YOUR BETS!

ABOUT THE GAME

COMBO PLAY lets you wager on a series of combinations of the same games on PRO•LINE, POINT SPREAD or OVER/UNDER. This allows you to "hedge" the bet – in other words, you can win a prize even if not all of your predictions are correct.

For example, if you choose to predict four games on a 3-Game Combo, you are wagering on every combination of those four games, taken three at a time. Think of it as purchasing four separate tickets, each with three games. The four combinations of Game 1, Game 2, Game 3 and Game 4, along with a Standard Play, would look like this:

- Combination A • Game 1, Game 2, Game 3
- Combination B • Game 1, Game 2, Game 4
- Combination C • Game 1, Game 3, Game 4
- Combination D • Game 2, Game 3, Game 4
- Standard Play • Game 1, Game 2, Game 3, Game 4

To win a prize for any given combination, you must correctly predict all the games in that combination.

- If you get three games correct – for instance, Games 1, 2 and 3 – you would receive a prize only for combination A.
- If you get all four predictions right, you receive prizes for all four combinations as well as the Standard Play.

HOW TO WIN ON COMBO PLAY

COMBO PLAY involves a series of wagers, so the potential payout is the total of the prizes for all winning combinations.

A winning combination is any individual combination where all the predictions are correct.

IMPORTANT: For OVER/UNDER and PRO•LINE, final Hockey results are at the end of regulation play; final Soccer results are at the end of regulation play including injury time. Both sports **do not** include overtime or shootouts.

When playing a 2-Game Combo (available for OVER/UNDER and POINT SPREAD only) you must have at least two correct picks to win any prize, regardless of how many games you choose. For a 3-Game Combo, you need at least three correct picks, and so on.

HOW TO PLAY... COMBO PLAY

1 Choose a 2, 3, 4 or 5-Game Combo and the number of games you will predict. NOTE: A 2-Game Combo is not available on PRO•LINE.

2 Choosing Standard Play adds a regular selection of all the games you predict. All predictions must be correct to win a Standard Play.

3 Mark the SPORT SELECT game you will play: PRO•LINE, OVER/UNDER or POINT SPREAD.

4 Mark the wager amount.

5 Mark the game numbers and then your predictions.

Calculate the ticket cost by multiplying the wager by the number of combinations. **EXAMPLE** A 3-Game Combo with four games predicted includes four combinations: $\$2 \times 4 \text{ Combos} = \8 . To add Standard Play, add the wager amount again: $\$8 + \$2 = \$10$.

- 1** Choose a 2, 3, 4 or 5-Game Combo and the number of games you will predict. NOTE: A 2-Game Combo is not available on PRO•LINE.
- 2** Choosing Standard Play adds a regular selection of all the games you predict. All predictions must be correct to win a Standard Play.
- 3** Mark the SPORT SELECT game you will play: PRO•LINE, OVER/UNDER or POINT SPREAD.
- 4** Mark the wager amount.
- 5** Mark the game numbers and then your predictions.

NOTE: The PRO•LINE Tie Rule (see page 6) applies to any PRO•LINE outcome selected.

HOW TO WIN ON COMBO PLAY

FOR PRO•LINE AND OVER/UNDER

Multiply the odds for each game in a combination by your wager. Add the totals of every winning combination for the total prize.

Using the example of a 3-Game Combo with four games:

Combo A potential prize =

Game 1 Odds x Game 2 Odds x Game 3 Odds x Wager

Combo B potential prize =

Game 1 Odds x Game 2 Odds x Game 4 Odds x Wager

Combo C potential prize =

Game 1 Odds x Game 3 Odds x Game 4 Odds x Wager

Combo D potential prize =

Game 2 Odds x Game 3 Odds x Game 4 Odds x Wager

Standard Play potential prize =

Game 1 Odds x Game 2 Odds x Game 3 Odds x Game 4 Odds x Wager

If you were right about Games 1, 2 and 3, but wrong about Game 4, add the prizes of every combination that does not contain Game 4. This is your total prize.

HOW TO WIN ON COMBO PLAY

FOR POINT SPREAD

Calculate the payout for each winning combination by multiplying your wager by the payout for the number of games in that combination (see the table on page 12). Add the totals of every winning combination for the total prize.

- If you are playing a 2-Game Combo, use the payout factor for two games; if you are playing a 3-Game Combo, use the payout factor for three games; and so on.

EXAMPLE If you correctly predicted three out of four basketball games on a 2-Game Combo, you have three winning combinations. Because the payout factor is 2.5 times your wager, the prize for each winning combination is **2.5 x \$2 wager = \$5**

- Now add the prizes for all three winning combinations: **(\$5 + \$5 + \$5 = \$15)**

**COMBO
PLAY**

For more information on COMBO PLAY calculations, visit sportselect.wcl.com

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DOUBLEHEADERS

The first game of a doubleheader will always be the SPORT SELECT game, unless it is the continuation of a suspended game. In this case, the second game (the regularly scheduled one) is the SPORT SELECT game.

CANCELLED OR INCOMPLETE GAMES

When a game is delayed, postponed, suspended, cancelled or called resulting in that game NOT being considered complete, that game does not carry over. For PRO•LINE, OVER/UNDER and PROPS, an odds value of 1.00 is assigned to each outcome of that game; in POINT SPREAD, the potential payout is reduced to the next lowest prize category; for POOLS, both outcomes will be considered correct.

FINAL RESULTS

Results are considered final when declared by WCLC and are not affected by any subsequent amendments, corrections, disqualifications or other events.

DAILY WAGERING LIMITS

The maximum amount an individual can wager on any SPORT SELECT product (except POOLS) per day at any retail location is \$500.

CLAIMING PRIZES

SPORT SELECT prizes must be claimed within one year following the date of the last game/event on the ticket, as indicated on the front of the ticket. Once a ticket has expired, no prizes can be claimed.

GOVERNING RULES

The official Game Conditions and Prize Structure Statements, and the Rules and Regulations Respecting Lotteries and Gaming, available at sportselect.wcl.com or upon request, govern POOLS, PROPS, PRO•LINE, OVER/UNDER, POINT SPREAD, DOUBLE PLAY and COMBO PLAY and supersede any information within this publication.

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FREQUENTLY ASKED QUESTIONS

HOW ARE ODDS FOR SPORT SELECT GAMES DETERMINED?

WCLC odds setters, who consider previous match-ups and performance of teams and players, as well as latest streaks, trends, injuries and other factors, set odds for games and events.

HOW DO I KNOW THE CUT-OFF FOR PURCHASING SPORTS TICKETS?

The wagering cut-off times are listed for each game on the game list. Keep in mind, the starting time of a sporting event is subject to change without notice (e.g. the times for games in an unscheduled baseball doubleheader).

I TRIED HAVING MY TICKET FOR TODAY'S GAME CHECKED, BUT IT DOESN'T REGISTER ANY PRIZE. WHY?

Game result information is entered into our computer system overnight. That means any prizes won playing SPORT SELECT cannot be claimed until the day following the last game played on the ticket. If you tried to validate your ticket on the same day the games were played, it would not have showed as a winning ticket because the results of those games had not yet been entered into the system.

I ONLY SEE TODAY'S HOCKEY GAMES ON THE GAME LIST. WHEN CAN I WAGER ON TOMORROW'S GAMES?

Most SPORT SELECT odds are released the same day games are played. This allows odds setters to evaluate previous games, and it minimizes the impact from late developments such as player injuries. As football games are played approximately a week apart, football odds are generally released a few days in advance.

ALL MY TEAMS WON, BUT MY PRO•LINE TICKET DOESN'T SEEM TO BE A WINNER. WHY?

PRO•LINE offers players three outcomes: Home Win, Visitor Win and Tie. The definition of a "Tie" in PRO•LINE varies by sport. You can read the Tie Rules on page 6.

SPORT SELECT is not associated with, sponsored by, or authorized by any professional or amateur sports league or association, member teams, players or other affiliates in any way.

PROBLEM GAMBLING HELP LINES

In Alberta, call 1-866-332-2322 or visit GameSenseAB.ca

In Manitoba, call 1-800-463-1554 or visit afm.mb.ca

In Saskatchewan, call 1-800-306-6789 or visit healthysask.ca

In Northwest Territories and Nunavut, call 1-867-873-7033

In Yukon, call the Yukon Alcohol and Drug Information Referral Line at 1-866-980-9099 for a referral to problem gambling support.

Lottery results and game information are not available at the above number(s).

CONTACT INFORMATION

If you have inquiries, or require additional information, contact us at:

Western Canada Lottery Corporation, Customer Care
Postal Bag 649
Stettler, Alberta T0C 2L0

1-800-665-3313

CustomerCare@wclc.com



It is policy that persons under the age of 18 years be refused the purchase or encashment of Lottery tickets. Proof of age may be required.



PLAYBOOK

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JULY 2016

18+